

Text

Sketch text on any set of continuous curves or edges (including circles or profiles made up of lines, arcs, or splines on the face of a part) and extrude or cut the text.


→ *Example*



If the curve is a sketch entity, or a set of sketch entities, and the sketch text is in the same sketch as the curve, convert the sketch entities to **construction geometry**.

To sketch text on a part:

1. Click a face of a part.

Click **Text**  (Sketch toolbar) or **Tools, Sketch Entities, Text**.



To create a profile for placing the text, sketch a circle or a continuous profile from lines, arcs, or splines in a sketch, close the sketch, then open another sketch for the text.

2. In the graphics area, select an edge, curve, sketch, or sketch segment.

The selected item appears under **Curves** .

3. In the PropertyManager, under **Text**, type the text to display.



The text appears in the graphics area as you type.

4. Set the properties in the **Sketch Text PropertyManager** as necessary.
5. Click **OK** .



6. With the sketch still open, **Extrude** or **Cut** the text.

To edit sketch text:

1. In an open sketch, right-click the text (the pointer changes to   when it is over the sketch text) and select **Properties**.
2. Edit the text and its properties in the **Sketch Text** PropertyManager as necessary.